



VettaFi Video Game Leaders Index (VGAME)

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Introduction

Index Objective

The VettaFi Video Game Leaders Index (VGAME) tracks the performance of a concentrated portfolio of companies that are components of the video gaming value-chain. Its constituents are involved in game development and publishing, mobile games, online games, gaming GPU's, development platforms and supporting software, hardware and peripherals, and the metaverse.

Highlights

The Index is equal-weighted, subject to constraints, and consists of companies with significant revenue, market share, or presence in the video gaming value-chain.

Dates

Reference Dates: Close of the last trade date of the month preceding the reconstitution month.

Weight Date: Close of trading on the trade date preceding the second Friday of the rebalance month.

Reconstitution Dates: Indexes are reconstituted on calendar quarters on the open of trading following the third Friday of the month.

Rebalance Dates: Indexes are rebalanced on calendar quarters on the open of trading following the third Friday of the month.

Supporting Documents

This methodology is meant to be read in conjunction with supporting documents providing greater detail with respect to the policies, procedures and calculations described herein.

The list of the main supplemental documents for this methodology can be found in the Methodologies and Governance tabs on the [Index Resources](#) page as follows:

Supporting Documents
Index Maintenance Policy
Index Governance
Index Policies
Methodology Policies
Glossary
Index Change and Consultation Policy

Eligibility Criteria and Index Construction

Universe

Constituents of Global countries listed on major country exchanges (see appendix) that meet the following minimum criteria:

Average Daily Trading Value: 1 million USD

Float Market Cap Percent: 20%

Full Market Cap: 250 million USD

Index Construction

Constituent Selection

The top 12 companies by float market cap involved in video games are selected. To qualify for selection companies must make at least 50% of revenue related to gaming.

Companies may also be considered for inclusion provided that:

- 1) they have at least a 20% market share in either game development/systems, mobile gaming, or gaming GPU's/hardware,
- 2) the company is within the top 10 in revenue for game development and publishing, mobile gaming, and development platforms and supporting software, or hardware and peripherals, or
- 3) the company's applicable business is likely to have a significant impact on its sector as a whole.

Constituent Weightings & Constraints

Constituents are equal-weighted.

Index Maintenance

Rebalancing and Reconstitution

The Indexes are rebalanced on the "Rebalance Date" and additionally reconstituted on the "Reconstitution Date". Pricing used in share weights used for reconstitutions are as of the "Weight Date". Share weights for the rebalanced Indexes are computed as of the "Weight Date". Changes to the Indexes related to the rebalances are as of the "Rebalance Date". Additions are only made on reconstitution dates.

Corporate Actions

Please refer to the Index Maintenance Policy document for information on Corporate Action processing.

Index Information

Index history availability, base dates and base values are shown in the table below.

Index	Price Index	Base Date	Base Value	Total Return Index	Base Date	Base Value
VettaFi Video Game Leaders Index	VGAME	12/20/2013	1000	VGAMET	12/20/2013	1000

Methodology Updates and Changes

Date	Version	Previous	New

Index Calculation

Please refer to the Index Maintenance Policy document for information on index calculations.

Index Governance

The index is governed and managed by a VettaFi Index Committee for the purpose of meeting the goals of the index. For more information, please refer to the Index Governance document.

Index Policies

Please refer to the Index Policies document for information regarding Announcements, Holiday Schedules, Unexpected Exchange Closures, and Recalculation Policy.

Contact Information

For any questions regarding an index, please contact: index.production@vettafi.com

Appendix

Country of Exchange:

Austria	Ireland
Australia	Israel
Belgium	Italy
Brazil	Japan
Canada	Korea
Switzerland	Mexico
China	Malaysia
Chile	Netherlands
Colombia	Norway
Germany	New Zealand
Denmark	Philippines
Egypt	Poland
Spain	Portugal
Finland	Sweden
France	Singapore
United Kingdom	Thailand
Greece	Turkey
Hong Kong	Taiwan
Hungary	United States of America
Indonesia	South Africa